## Creativity and Innovation Teacher Guide

## NETS CREATIVITY AND INNOVATION STANDARDS

Students demonstrate creative thinking, construct knowledge, and develop innovative products and processes using technology.

a. Apply existing knowledge to generate new ideas, products, or processes

b. Create original works as a means of personal or group expression

c. Use models and simulations to explore complex systems and issues

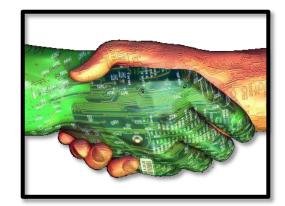
d. Identify trends and forecast possibilities

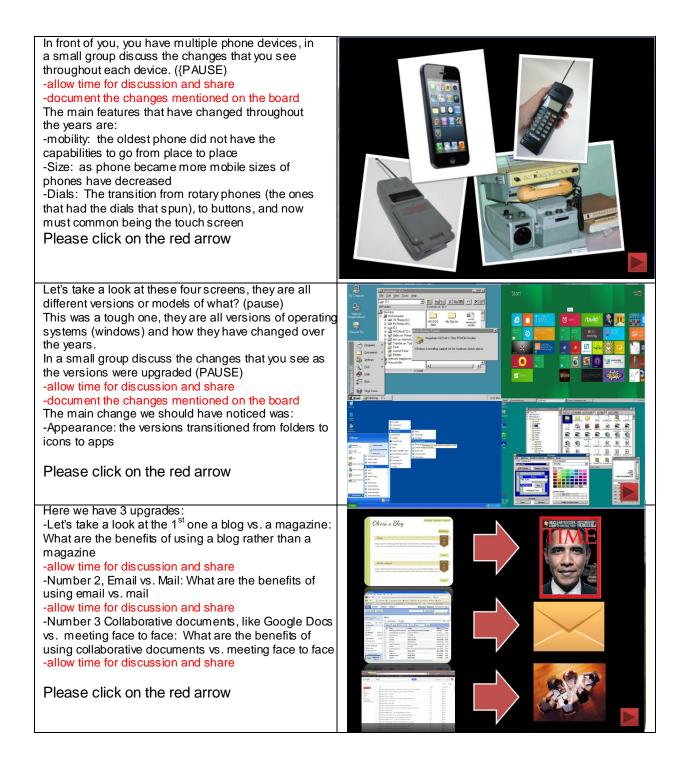


Students are invited to participate in a White House Blogging Project where they will be considered moderators and will also be allowed to participate. Students will need to be introduced to the following terms: blogs and moderators.

Related Skill Good day, today we will be working on creativity and innovation. To do this we will be time traveling to the past and exploring the development of technology. To begin the travel click on the red arrow







There have been some great discussions on this time travel and your participation is appreciated. We have seen the changes of technology over time some greater then others.

Congratulations you have completed Creativity and Innovation

